Baki Hanma



,, *Hurts doesnt it ? Of course it hurts ... Everything hurts when you have nothing to love* . ,,

Alignment : Lawful Good Race : Human Class : Martial Artist

1. **Endorphin** - is used activelly Baki absorbs 1/2 damage from everything this Turn . Passivelly whenever Baki takes damage he may choose to take that damage at the start of the next Turn or at the start of the turn after the next Turn (this is not Absorbtion) you must choose in the moment you should take regular damage and declare it then . There is no way to prevent damage stopped this way . Passive , Shield

2. **Gotaijutsu** - the user puts 100% of his body weight into a single punch dealing 40 damage to a target , Hits Last . Melee

3. **Cockroach Dash** - Skip this Turn (when used) , during the next Turn you make a 35 damage melee attack that Hits First before all others as your Action for that Turn . Melee

4. **Vietnam Whip** - Deals 15 damage 2x times to all enemies . Hits First . Melee

5. **Aiki** - choose a single melee attack that would hit you the user hits himself with it.(and allies if aoe). Counter

6. **Demon Face** - Predict 2 on all Enemies , also you damage increases by +10 while in this Stance , this Stance ends at the end of the Round it was used in . Can only be used 1x per Game . Stance

7. **0.5 Seconds Unconcious** - if a target was Attacked during its Last Turn , Baki can perfectly see an opening in its deffenses where its unconcious mind can not react , if Baki attacks that target it can not Ignore or Negate his attacks . Passive

8. **Rear Naked Choke** - Baki jumps on a targets back grappling it with both his arms and legs , the target is Grappled and Stuned for this and the next Turn but Baki can not take other actions this or the next Turn either , if the target is at 15HP or less at the end of the next Turn and if Baki is still Grappling it , it fall unconcious (perma Stunned) . Will only work on a single target once per Game. Melee

\*Alt : **Jaw Uppercut** - deals 30 damage to a target and Stun it , can only be used against enemies that Baki personally damaged in his last Turn , but not by Jaw Uppercut . Melee

\*Alt : **Martial Arts Prodigy** - whenever Baki sees a Martial Artist make a non-weapon Melee attack (in the same Dimension) , he may replace one of his own abilities with the witnessed ability instantly (even the Martial Arts Prodigy ability can be replaced this way) . If the replaced ability was Exausted the new one is too . Passive , Trigger

\* Baki can replace one of his abilities with an Ultimate he has witnessed this way , but he must perform all requirements / combos listed on it to use it , he may have any number of Ultimates this way

\*If Baki skips on replacing an ability with Martial Arts Prodigy , he must wait to witness it another time in order to select it via Martial Arts Prodigy.